

**Suggested Teaching Components**

- Develop student awareness of and skill in appropriate intonation, stress, rhythm, phonological features etc.
- Respond to tone of voice with/or without support from gesture
- Recognise and understand familiar words in spoken text, e.g. own name read from a list, colours, numbers etc.
- Respond to key words in a range of common spoken instructions
- Identify key points of information with or without visual support and gesture

**Suggested Themes, Topics and/or experiences**

Curriculum topics (science, technology, sports, art equipment), self, family, weather, shopping, canteen, geometry, living things, field trips, budgeting, sport skills, songs, friends, leisure activities

**Suggested Assessment Tasks**

- Fill in a matrix
- Complete an oral Say it
- Add a detail in a group report

**Sample Strategies****Teacher directed**

- Model listening activities using tapes and OHT, e.g. present task, listen to tape, pause after required information – elicit correct response
- Model recording of information on OHT
- Model tracking of taped descriptions of pictures/big books etc.
- Listen to tape and identify text form, e.g. weather, advertisement etc.

**Joint/guided construction**

- Answer multiple choice questions from listening tapes
- Listen and draw or alter pictures, geometrical shapes, numbers, alphabet etc.
- Listen to texts and choose correct item from a set of alternatives
- Select correct pictures from sequences of familiar procedures incorporating key words from common spoken instructions
- Play games, e.g. Guess Who. Guess What. (Describe a person or object and partner guesses what is being described – one good source of these things are junk mail catalogues – can be cut out, students select one and describe aspects of it (size, shape, colour, texture, purpose etc without naming the item)

**Independent construction**

- Answer questions relating to specific detail, e.g. listening tapes, pairwork, barrier games
- Listen to texts to complete maps/forms/timetables/matrices etc.
- Listen to tapes and choose emotion (picture choice) corresponding to speaker
- Negotiate a maze/path on a map from oral instructions